

Module title Advanced Java Programming				
Module code YAJP	Level Bachelor (B.Sc.)	Hours per week 4	ECTS credits 5	Duration 1 semester
Module instructor Prof. Dr. Jobst	Lecture type Interactive seminar Lab sessions	Prerequisite(s) Fun to code; good basic knowledge of procedural programming (data types, control flow, basic algorithms, data structures, ...) and object-oriented programming, (objects and classes, interfaces, generics, collections, threads, GUI), ideally in Java		Grading Problem sets, Final exam
Objectives <ul style="list-style-type: none"> The concepts of Java are well understood and can be applied effectively as building blocks of stable applications Students know how to design and code in a professional manner Common pitfalls can be avoided 				
Content If you take to programming easily most problems or requirements seem viable. But it is harder to do it well and come up with a reliable solution. Instead of exploring the world of various Java-based frameworks and platforms we delve deeper into the building blocks of the Java programming language and thus lay the foundations of a sound application design. <ul style="list-style-type: none"> Professional working environment <ul style="list-style-type: none"> Integrated development environments Code versioning Build and dependency management Continuous integration Programming approach and techniques <ul style="list-style-type: none"> Basic development techniques Object oriented design and patterns Advanced topics <ul style="list-style-type: none"> Deeper look into base components (Collections, Threads, ...) Useful libraries extending the Java API Functional programming Annotations and Reflections Internationalization JavaFX Quality and Testing <ul style="list-style-type: none"> Do's and Don'ts in daily practice Testing and testing frameworks Quality assurance 				
Textbook/teaching material <ul style="list-style-type: none"> Evans, B., Flanagan, D. (2014): Java in a Nutshell, 6 th ed., O'Reilly Spell, B. (2015): Pro Java 8 Programming, Apress/Springer Darwin, I. (2014): Java Cookbook, 3 rd ed., O'Reilly Goodliffe, P. (2007): Code Craft: The Practice of Writing Excellent Code, No Starch Press 				

Note: this is not the official course descriptor according to the "Studien- und Prüfungsordnung" (SPO)